

X-Cross Rules

Helmets are mandatory.

Training Runs will begin at 11:00 AM. The course should be run at 1/2 speed or slower.

Qualification Runs begin at 12:00 PM. They will be one racer at-a-time and timed.

There will be 2 timed Qualifications Runs per racer. A missed start results in a DNS.

All racers must pass around the low side of the gate, on the inside of berms and between gates when they are set facing each other such as on rollers and jumps.

A missed gate results in a DNQ for the racer as determined by the Gate Judge.

Qualification ranking will be based on the fastest run posted by each racer.

The 8 fastest racers per category shall advance to the 4 person head-to-head heats.

Head-to-head racing begins at 2:00 PM.

For head-to-head racing the start shall be called as "Racers Ready" , "Attention" , and the start gate will drop within the next 10 seconds.

Any false start will be called by the Starter and results in a DNQ for the offending racer.

Incidental (unintentional) contact, squeezing out and cut-offs are a normal part of x-cross racing.

Intentional contact is not allowed and results in a DNQ of the offending racer.

A protest of intentional contact must be filled to the Finish Judge by a racer immediately at the completion of their heat. The closest Gate Judge to the incident shall make the call. A determination of intentional contact results in the offending racer receiving a DNQ and finishing last in that heat. A determination of unintentional contact means the results stand as recorded as the racers crossed the finish line.

The 1st and 2nd racers to cross the finish line shall advance to the Finals. The 3rd and 4th racers will advance to the Small Finals.

The Finals shall determine 1st through 4th. The Small Final will determine 5th through 8th.

9th and on will be determined by the results of the timed qualification runs.