

snowboardyukon

SNOWBOARD YUKON JUDGING OUTLINE

- SLOPESTYLE -

FORMAT

- minimum 2 scored runs
- best run counts
- all riders will be judged on the same scale
- runs shall be judged for overall impression

OVERALL IMPRESSION

- trick difficulty & execution
- amplitude
- take off and landing

CONSIDERATIONS

- good amplitude under control
- variety of tricks (straight airs, rotations, rail slides, use of switch)
- trick combinations
- fluidity in stringing tricks together
- difficulty scores higher than flashy
- clean landings very important (deductions for bails, butt checks, hand touches)
- switch take off and landings increase difficulty
- higher points for difficult tricks at the beginning of the run
- all airs should ideally be grabbed

POINTS RANGE

- 0–1 very bad
- 1–3 bad
- 3–5 medium
- 5–7 good
- 7–9 very good
- 9–10 ideal